

DFOA - 2013 - Day 05 - Preseason Crew Challenge

Q#	Question	Rule	Answer	Comment
1	The ball shall have a continuous 1-inch white or orange stripe centered 3 to 3-1/4 inches from each end of the ball free from decorations or logos added during or after production.	1-3-1(c)	False	"orange" should be "yellow."
2	If time for any period expires during a down, play shall continue until the down ends.	3-3-2	True	
3	Nonplayer and unsportsmanlike fouls are not considered when determining if a period ends or must be extended.	3-3-3(a)	True	
4	<p>2nd and 12 at the B40 yard line. With 45 seconds remaining in the fourth quarter and Team A trailing by 3 points. Tailback A22 sweeps to the left and gains seven yards. A22 is about to be tackled inbounds and throws the ball backwards and out of bounds at the B35 yard line with no eligible receiver in the area. It is obvious A22 is trying to stop the clock.</p> <p>a) 5 yard penalty against A22 for intentional grounding, 3rd and 9 for A at the B38 yard line.</p> <p>b) 5 yard penalty against A22 for illegal backward pass, 3rd and 9 for A at the B38 yard line.</p> <p>c) Legal play, 3rd and 7 for A at the B35 yard line.</p>	7-4-1	{c}	<p>1) During any down, any player in possession may make a backward pass or may lose player possession through a fumble.</p> <p>The requirement was met. Note the clock will start on the snap. Second note, answer "b" carries no merit; there is no such foul as an "illegal backward pass."</p>
5	<p>2nd and 10 at the A25 yard line. Halfback A32 is tackled at the A25 yard line. Team A is behind in the game score by two points with 1:40 left in the fourth period with the game clock running. The ball is placed for the next down but the referee has not yet given the ready for play signal. Team A then lines up and snaps the ball.</p> <p>a) 5 yard penalty from the succeeding spot against Team A for delay of game, 3rd and 15 for A at the A20 yard line and the clock starts on the ready.</p> <p>b) 5 yard penalty from the succeeding spot against Team A for delay of game, 3rd and 15 for A at the A20 yard line and the clock starts on the snap.</p>	<p>3-5-6</p> <p>3-6-2(e)</p>	{a}	<p>1) When a team attempts to conserve or consume time illegally, the referee shall order the clock started or stopped</p> <p>2) Action or inaction which prevents promptness in putting the ball in play is delay of game. This includes snapping or free kicking the ball before it is marked ready for play.</p> <p>Condition #2 is met for delay of game. Also, because the action before the foul left the clock running and conserving or consuming time is a factor; the referee can use his discretion and start the clock on the ready. There is no reason to give Team A stoppage of the clock. It was Team A who committed the foul for delay of game while the clock was running; therefore, the clock should be started on the ready for play after penalty administration. Point of emphasis, this illegal snap should never happen. The umpire, in critical game clock time situations, should remain over the ball and not let the snap occur until the ball is marked ready for play.</p>